Lord Robert Baden-Powell's

Letter to a Patrol Leader



"What I have often told to gatherings of Patrol Leaders, I repeat now to you who read this; namely, that you have great power to do good or to do harm to the Scouts placed under your charge. It largely depends on your character and your example to them, which way they go.

There are three steps you should take:

First, win your boys by making yourself their friend and helper.

Secondly, influence them by your example in conduct and in doing things.

Thirdly, control them with your good sense and by keeping them to the teaching of the Scout Law.

Your key to success is to thoroughly understand the inner meaning of the Scout Law, to carry it out in all that you do and thereby to give the lead to your boys."



Troop 747 https://troop747plano.org

Patrol Leader Handbook

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Blank Master Forms

- 1. Enter your name and the date that you started this position.
- 2. Read and understand the enclosed material.
- 3. Photocopy and use enclosed forms where appropriate.
- 4. Bring this binder with you to PLC meetings, Committee Meetings, and when you have a job review or board of review.
- 5. At the end of your term, return this binder to the Scoutmaster.

Name	Start Date	End Date

Patrol Leader Leadership Card

Name:						
Patrol:						
Term:	/	/	to	/	/	

Job Description:

Each patrol in a troop elects a patrol leader. The patrol leader takes a leading role in planning and conducting patrol meetings and activities, and represents the patrol at meetings of the patrol leader's council. Each patrol leader appoints an assistant patrol leader to serve with him.

Leadership Position Coordinator: Senior Patrol Leader

Ranks that this job may apply toward: Tenderfoot, Second Class, First Class, Star, Life, Eagle

Duties of Patrol Leader:

- Reports to the Senior Patrol Leader.
- Carries out assignments given by the SPL.
- Helps the scribe take attendance. In particular, report to the scribe which patrol members have an excused absence.
- ◆ Obtain a copy of the Patrol Leader Handbook (No. 32502A) from the troop library and read it.
- Mark patrol gear.
- Keep patrol gear in the patrol box.
- ◆ Attach the "Patrol Locker Contents" form to the patrol locker and keep it filled out.
- ◆ Use the "Patrol Leader Trailer Packing List" with the Quartermaster when the patrol goes camping.
- Assign gear to patrol members to be cleaned when returning from an outing.
- Make sure gear is returned to the closet the week following an outing.
- Check gear in with the Quartermaster when it is returned.
- Plan and lead patrol meetings and activities.
- Utilize the "Camping Menu Planner" and "Shopping List" when preparing a menu before a troop outing.
- ★ Fill out a "Patrol Duty Roster" for each camping trip.
- When you get to camp help get your patrol setup by using the "Camp Set Up Checklist".
- ◆ Keep patrol members informed. If you are asked to communicate a message via a phone chain, do it promptly and completely.
- ◆ Assign each patrol member a job and help them succeed.
- Monitor and track patrol members' rank progress. Mentor younger scouts.
- ♠ Represent the patrol at all Patrol Leaders Council meetings and at the annual program planning conference.
- Prepares the patrol to take part in all troop activities.
- Develop patrol spirit.
- ◆ Appoint an assistant patrol leader to fill in if you are absent.
- Fill out and bring the "Patrol Leader's PLC Report" to the PLC.
- Set a good example
- ♠ Enthusiastically wear the Scout uniform correctly.
- Live the Scout Oath and Law
- ◆ Show Scout Spirit

Position Coordinator: Sen	ior Patrol Leader (Date/Initials)
	Briefed on duties and responsibilities
	Lead the patrol in at least one opening or closing flag ceremony.
	Conduct at least one patrol meeting.
	Complete and post duty roster for each campout (verified at campout)
	Take notes at, and disseminate information from the PLC to members in the patrol.
	Bring concerns of the patrol to the PLC.
	Complete all other Patrol Leader duties during term in office

Patrol Roster

Patrol:Date:	
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Scout Name	Telephone	E-mail	Position	Rank

Tips for Being a Good Patrol Leader

Keep Your Word – Don't make promises you can't keep.

Be Fair to All – A good leader shows no favorites. Don't allow friendships to keep you from being fair to all members of your patrol. Know who likes to do what, and assign duties to do what they like to do. Disliked tasks should be shared by all.

Be a Good Communicator – Stay in contact with all members of the patrol. A good leader knows how to get and give information so that everyone understands what is going on.

Be Flexible – Everything doesn't always go as planned. Be prepared to shift to "plan B" when "plan A" hits a snag.

Be Organized – The time you spend planning will be repaid many times over. At patrol meetings, record who agrees to do each task, and fill out the duty roster before going camping.

Delegate – Some leaders assume that the job will not get done unless they do it themselves. Most people like to be challenged with a task. Empower your patrol members to do things they never tried.

Set an Example – The most important thing you can do as a leader is to lead by example. What ever you do, your patrol members are likely to do the same. A cheerful attitude can keep everyone's spirits up.

Be Consistent – Nothing is more confusing than a leader who is one way one moment and another way a short time later. If your patrol knows what to expect from you, they will more likely respond positively to your leadership.

Give Praise – The best way to get credit is to give it away. Often a "nice job!" is all the praise necessary to make a Scout feel he is contributing to the efforts of the patrol.

Ask for Help – Don't be embarrassed to ask for help. You have many resources at your disposal, all wanting you to be successful. When confronted with a situation you don't know how to handle, ask someone with more experience for some advice and direction

Patrol Meetings

Patrol meetings are typically conducted at troop meetings, troop outings and as necessary. Meetings should be businesslike and focus on accomplishing the task at hand – only one person speaks at a time. The Patrol Leader runs the meeting and begins by identifying the purpose/objectives of the meeting and outlines an agenda/schedule for the meeting. The Patrol Leader should invite participation from all members during group discussions and in decision-making. One member of the patrol should take notes and, at the conclusion, read back the key results/decisions.

Patrol Activities

Patrols are encouraged to meet and participate in activities outside the framework of the troop. Patrol activities can range from going to the movies, to skills training, service projects, to taking a day hike. Patrol activities must not interfere or detract from troop functions and should be approved by the Scoutmaster or advising Assistant Scoutmaster.

Patrol Leader's Council

The Patrol Leader's Council (PLC) is made up of the Senior Patrol Leader, Assistant Senior Patrol Leaders, Patrol Leaders, Troop Guides, Quartermaster, and Scribe. The PLC plans and organizes all of the troop functions to include the annual planning conference. As such, the PLC is the key decision making body in the troop. Each Patrol Leader represents his patrol at the PLC. His active participation in the PLC is vital to achieve the patrol's objectives, to support the troop's objectives, and is an opportunity for him to share his ideas on how to improve the Troop.

PATROL RESPONSIBILITIES

Program Patrol

The Program Patrol period of service is normally one month, but can be tailored for unique situations such as summer camp or a troop trek. The Program patrol will:

- ◆ Be the color guard for Troop activities and outings (see section on Color Guard).
- Present a learning point at every Troop Meeting
- Organize and Lead/MC the Troop Campfires

Service Patrol

The Service Patrol period of service is normally one month, but can be tailored for unique situations such as summer camp or a troop trek, and should coincide with Program Patrol. The Service patrol will:

- Should arrive at Troop meetings 15 minutes early to set up the meeting area.
- ◆ Lead the Troop in cleaning the meeting room and returning furniture to its proper position.
- Build and tend to Troop campfires to include extinguishing and scattering ashes.
- Assist Troop Quartermaster in packing and maintaining the Troop trailer and equipment (i.e., service Troop axes and saws not patrol equipment)

Spirit Patrol

The Spirit Patrol period of service is normally one month, but can be tailored for unique situations such as summer camp or a troop trek, and should coincide with Program Patrol. The Spirit patrol will:

- Lead Troop games as coordinated and approved by the PLC.
- ★ Lead the Troop in a song or a prayer at every Troop activity.
- Organize and conduct the Cracker Barrel on Troop outings.

Troop Duty Roster

Month	Program Patrol	Service Patrol	Spirit Patrol
September			-
October			
November			
December			
January			
February			
March			
April			
May			
June			
July			
August			

Pre-Camp Trailer Procedures

Patrol Equipment

- ★ It is the PLs job to make sure that all of their patrol's gear is loaded in the patrol box.
- ♠ A checklist of what should be in the patrol box is in each patrol box..
- The PL should tell the QM if they need any equipment. The QM will bring it up to the Committee to get the gear you need.
- The PL and QMs will periodically take an inventory of the contents of each patrol box.
- The APL serves as the patrol Quartermaster

Packing for camping trips

- ♣ PLs must put all the gear they want to bring on the trip in the center of the shed floor within the first half of the meeting on the Thursday before the trip.
- The QMs will actually pack the trailer.
- ♣ If your gear isn't in the trailer, it won't be going. (If the PL won't be there the APL must cover for them. Give them a list.)

Distributing gear after the camping trip

- ♣ After a camping trip it is the PLs job to assign the gear to his patrol to take home (including tents). We will give you a list so that we know who has what gear.
- t is the PLs job to make sure the gear is back in their patrol locker by the next trip (preferably the next Thursday). If someone in your patrol doesn't clean their gear, you will use the same gear on the next trip, so it's your patrol's problem.
- Gear should be returned to and stored in the patrol locker by the patrol leader, not the QMs.

Packing up After Camping Trips

Patrol Leader Trailer Packing List

To be used when packing the trailer for a campout.

Check:

- ® Dining fly has 4 lines, 4 stakes, 5 poles
- Tents have all parts (body, fly, poles, stakes)
- ® Patrol Box is complete (check inventory)
- ® Cook kit in Patrol Box is clean
- ® Griddles in Patrol Box are clean
- ® Propane stove hose in Patrol Box
- ® Propane stove has regulator
- ® Water jug is clean

Check Out

- ® Troop Gear:
- ® Dutch oven, if needed

Pack:

- Patrol Box
- ® Tents (5)
- ® Dining fly (with lines, stakes, poles)
- Water jug
- ® Propane stove
- Aluminum table
- ® Dutch oven (if needed)

^{*} Pack flies and tents last.

Camp Set Up Checklist

When you arrive at the campsite, do not unload the gear in a pile. Do the following in order:

1. SPL, ASPL

- ® Get scouts under cover, away from the camp site.
- ® Call the roll.

2. SPL, PL

® Check for hazards

3. SPL, PL

8 Select patrol sites

<u>4. PL</u>

- ® Unload dining flies and set up.
- ® Unload troop gear and store under dining flies.
- ® Unload tents and pitch them.
- ® Unload personal gear into tents.

Patrol Box Inventory List

Report missing items to the Quartermaster immediately.

Date Checked:			
Checked By:			
Item			
Nested Pot Kit 1. Large Pot & Lid 2. Medium Pot & Lid 3. Small Pot & Lid 4. 2 Plastic Measuring Cups 5. 2 Pot Handles			
1 Cast Iron Skillet			
1 Cooking Grate			
1 Cutting Board			
1 Griddle			
1 Box Waterproof Matches			
2 Spare Mantles for Lantern			
1 Pair High Heat Gloves			
1 Hot Pot Tong			
2 Dish Washing Bins			
1 Bottle Dish Washing Soap			
2 Scrubbing Pads			
1 Roll Paper Towels			
2 Trash Bags			
1 Tent Brush and Pan			
Condiments (Salt/Pepper)			
1 Plastic Tent Hammer			
1 Can Opener			
1 Can Cooking Oil Spray			
1 Roll Aluminum Foil			
1 Ladle			
1 Large Spoon			
1 Meat Knife			
1 Spatula			
1 Pair Tongs			

PATROL SPIRIT



"The patrol system is not one method in which Scouting for boys can be carried on. It is the only method."

~Sir Robert Baden-Powell

Sir Robert Baden-Powell, the founder of the Boy Scouting movement, knew from his military experience that boys (and men) worked better together in small groups than alone or as part of a bigger group. It was this knowledge that led him to develop patrols within the Boy Scouting program.

A patrol is a group of 6 to 10 boys who are often cast together in this small group that must learn to work together for the betterment of all of their members. The best way to make the group "gel" is the development of Patrol Spirit.

Patrol Spirits Patrol spirit is the glue that holds the patrol together and keeps it going. Building patrol spirit takes time, because it is shaped by a patrol's experiences "good and bad. Often misadventures such as enduring a thunderstorm or getting lost in the woods will contribute much in pulling a patrol together. Many other elements also will help build patrol spirit. Creating a patrol identity and traditions will help build each patrol member's sense of belonging.

A patrol flag is the patrol's trademark, <u>and it should be a good one</u>. Have a competition to see who comes up with the best design and who is the best artist. Make the flag out of a heavy canvas and use permanent markers to decorate it. In addition to the patrol name, the patrol flag should have the troop number on it as well as the names of all the patrol members.



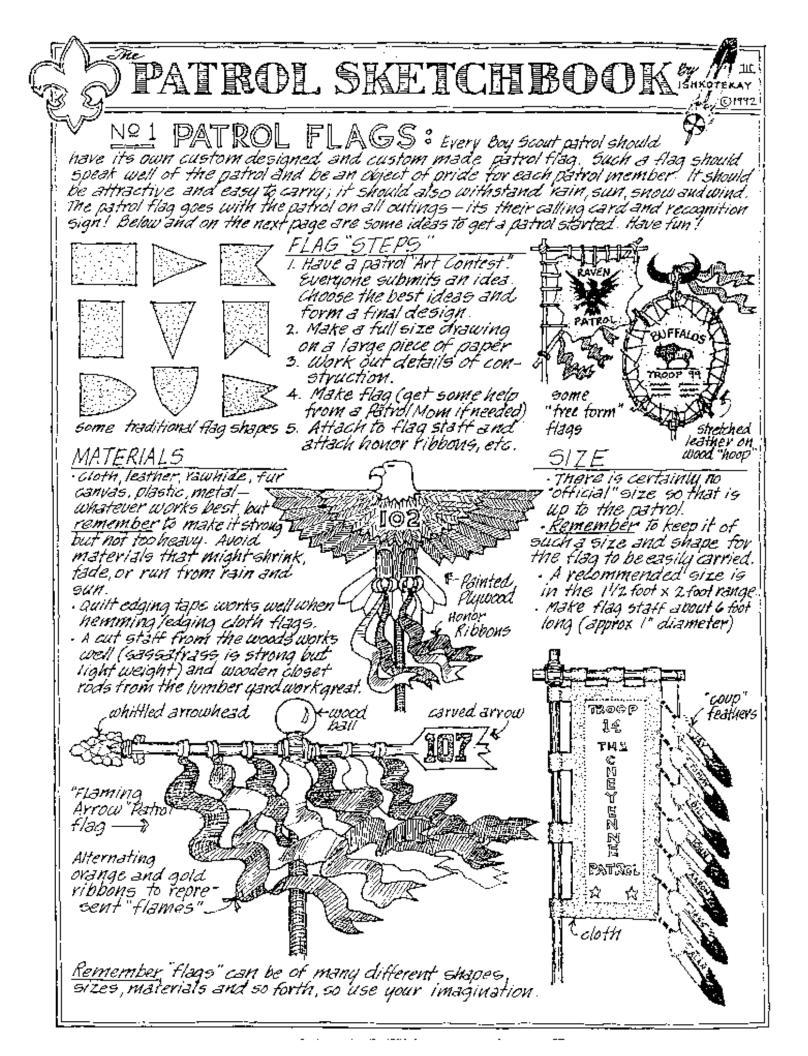
Mount the flag on a pole, which also can be decorated. Remember, the patrol flag should go wherever the patrol goes. Also, as the patrol wins patrol competitions or is otherwise recognized with a ribbon or award, it should be hung from the patrol flag for all to see.

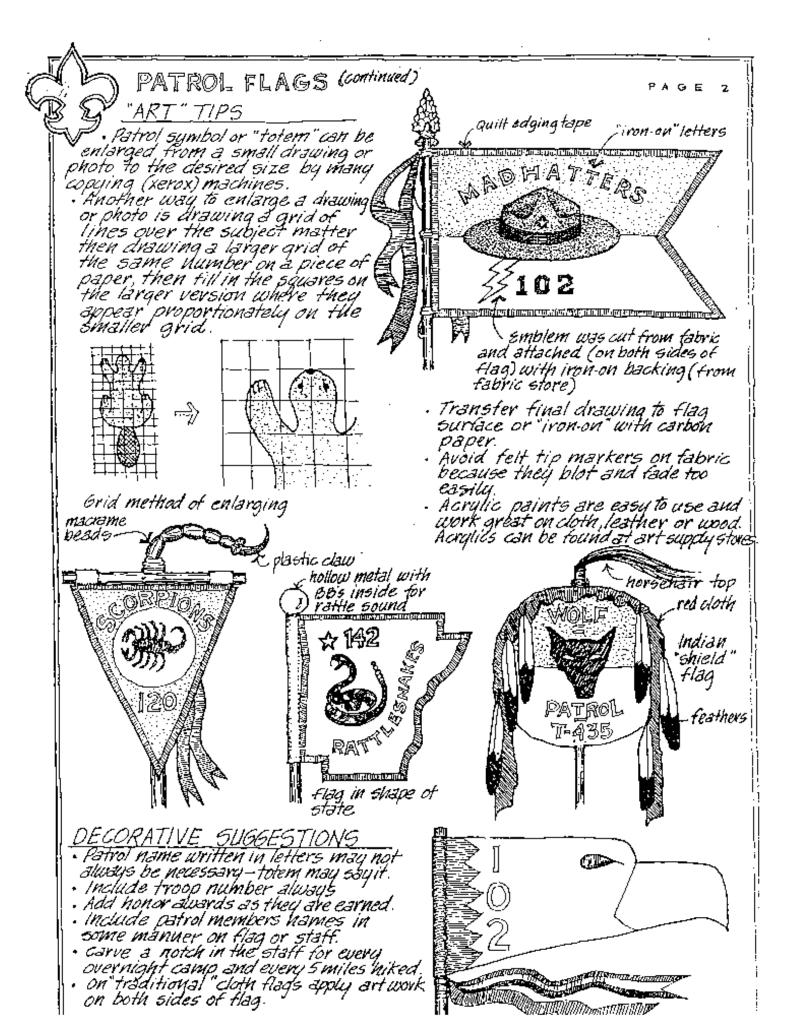
Every patrol has a patrol yell, which should be short and snappy. Choose words that fit the patrol's goals. Use the yell to announce to other patrols that your patrol is ready to eat or has won a patrol competition. Some patrols also have a patrol song.

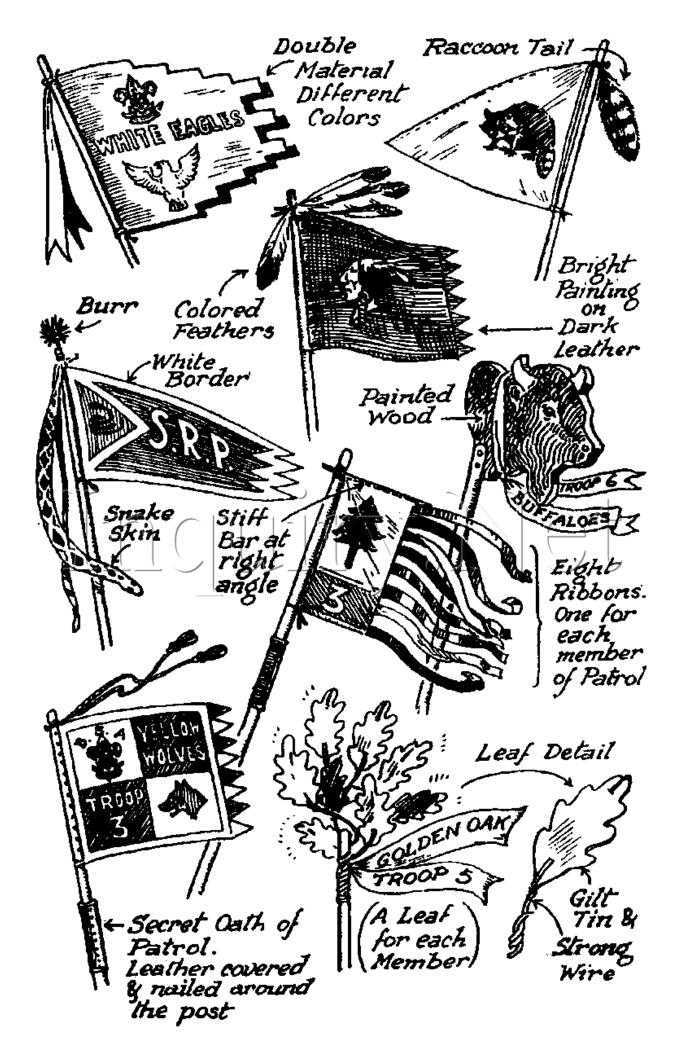
Other patrol traditions include printing the patrol logo on the patrol box and other patrol property.

Some patrols like to specialize in doing something extremely well, such as cooking peach cobbler or hobo stew.

In short, the patrol can be a wonderful thing when everyone in the patrol works together to move the group forward.







PATROL YELL			
PATROL SONG			
ATROL SONG			
-			
-			
-			
SKITS			
			

Learning About Leadership

"Learning About Leadership" is adapted from *Patrol and Troop Leadership*, the handbook on leadership development written for Patrol Leaders and published by the Boy Scouts of America in 1972.

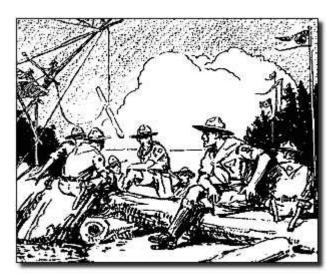
Why Leadership?

In most football teams the quarterback is the team leader. Why is that? Is there something magic about the position? Does he automatically become the leader -- the guy who makes the team go -- when he is named quarterback by the coach?

No, there's more to it than that. Lots more. Usually he is named quarterback because he's already a leader. He's already the kind of guy the other players like to follow.

And if the coach is wrong about him, he probably won't stay quarterback very long. If he can't lead the team, he won't have much value even if he can hit a receiver at 40 yards. Because every successful team must have a leader.

That goes for your Scouting team, too -- your patrol and your troop. In fact, if the patrol and troop are to succeed, you need several leaders. Guys like yourself who want to try "quarterbacking" in



Scouting. One of the aims of your local council Junior Leader Training Conference is to show you how to become a better leader.

Let's begin by being honest about it. This handbook is not going to make you a good leader. You are not going to find 5 or 10 simple rules to follow to become a good leader. If leadership were as easy as that, almost everyone would be a good leader. And you know that most people are not.

There are no rules for leadership. But there are certain skills that every good leader seems to have. You learned about them at your local council Junior Leader Training Conference and have practiced some of them in your troop at home.

Some of these skills you may already have even without knowing it. That's the funny thing about leadership -- a good leader doesn't necessarily know how he does it. He just does what comes naturally and the others follow him. Although he may not know it, he has mastered the skills of leadership.

This doesn't mean we guarantee that you'll be elected student council president next year. Or that you will be the Super Bowl quarterback 15 years from now or President of the United States in 35 years. But we do guarantee that you can make yourself a much better leader in just a few weeks or months.

What Is Leadership?

Leadership is a process of getting things done through people. The quarterback moves the team toward a touchdown. The senior patrol leader guides the troop to a high rating at the camporee. The mayor gets the people to support new policies to make the city better.

These leaders are getting things done by working through people -- football players, Scouts, and ordinary citizens. They have used the process of leadership to reach certain goals.

Leadership is not a science. So being a leader is an adventure because you can never be sure whether you will reach your goal -- at least this time. The touchdown drive may end in a fumble. The troop may have a bad weekend during the camporee. Or the city's citizens may not be convinced that the mayor's policies are right. So these leaders have to try again, using other methods. But they still use the same *process* the process of good leadership.

Leadership means responsibility. It's adventure and often fun, but it always means responsibility. The leader is the guy the others look to get the job done. So don't think your job as a troop leader or a staff member will be just an honor. It's more than that. It means that the other Scouts expect you to take the responsibility of getting the job done. If you lead, they will do the job. If you don't, they may expect you to do the job all by yourself.

That's why it's important that you begin right now to learn what leadership is all about. Wear your badge of office proudly. It does not automatically make you a good leader. But it identifies you as a Scout who others want to follow -- if you'll let them by showing leadership.

You are not a finished leader. No one ever is, not even a president or prime minister. But you are an explorer of the human mind because now you are going to try to learn how to get things done through people. This is one of the keys to leadership.

You are searching for the secrets of leadership. Many of them lie locked inside you. As you discover them and practice them, you will join a special group of people-skilled leaders.

Good exploring -- both in this handbook and with the groups you will have a chance to lead.

The Tasks of Leadership

In this section, we will consider several common statements about the people who serve in leadership positions throughout our world. After you have read the statement, decide for yourself whether you feel it is true or false and why you think it is.

Here is the first one. True or false?

The only people who lead have some kind of leadership job, such as chairman, coach, or king.

Do you think that's true? Don't you believe it. It's true that chairmen, coaches, and kings lead, but people who hold no leadership position also lead. And you can find some people who have a leader's title and ought to lead. But they don't.

In other words, you are not a leader because you wear the leader's hat. Or because you wear the patrol leader's insignia on your uniform. You are a leader only when you are getting things done

through other people.

Leadership, then, is something people do. Some people inherit leadership positions, such as kings, or nobles, or heads of family businesses. Some are elected: chairman, governor, patrol leader. Some are appointed, such as a coach, a city manager, or a den chief. Or they may just happen to be there when a situation arises that demands leadership. A disaster occurs, or a teacher doesn't show up when class begins, or a patrol leader becomes sick on a campout.

Try this statement. Is it true or false?

Leadership is a gift. If you are born with it, you can lead. If you are not, you can't.

Some people will tell you that. Some really believe it. But it's not so.

Leadership does take skill. Not everyone can learn all the skills of leadership as well as anyone else. But most people can learn some of them -- and thus develop their own potential.

You don't have to be born with leadership. Chances are, you weren't. But you were born with a brain. If you can learn to swim or play checkers or do math, you can learn leadership skills.

How about this statement. True or false?

"Leader" is another word for "boss."

Well, what do you mean by "boss"? A guy who pushes and orders other people around? No, a leader is not one of those. (But some people try to lead this way.)

Or do you mean a boss is somebody who has a job to do and works with other people to get it done? This is true. A leader is a boss in that sense.

True or false?

Being a leader in a Scout troop is like being a leader anywhere else.

This one is true. When you lead in a Scout troop, you will do many of the same things as any leader anywhere.

The important thing now is Scouting gives you a chance to lead. You can learn *how* to lead in Scouting. You can practice leadership in Scouting. Then you can lead other groups, too. The skills you will need are very much the same.

What Does a Leader Deal with?

Every leader deals with just two things. Here they are: the *job* and the *group*.

The job is what's to be done. The "job" doesn't necessarily mean work. It could be playing a game. It could be building a skyscraper. It could be getting across an idea.

A leader is needed to get the job done. If there were no job, there would be no need for a leader.

The group, such as a patrol, is the people who do the job. And in many cases, the group continues after the job is done. This is where leading gets tough, as you'll see later.

Think about this situation. Mark has a lot of firewood to split. There he is, all alone with his ax. He's got a job to do. Is he a leader?

We have to say in this situation that Mark won't be leading. Why? No group. There's nobody on the job but Mark.

Here's another example. Danny and three of his friends are on their bikes. They have no place to go. They're just riding slowly, seeing how close they can get to each other.

Is Danny -- or any one of the others -- a leader?

From what we know, we have to say no. Why? No job. There's a group of friends, but nothing special to be done. You don't need a leader for that. (You don't need a group, either.)

The Job of a Leader

A leader works with two things: a job and a group. You can always tell when a leader succeeds, because:

- 1. The job gets done.
- 2. The group holds together.

Let's see why it takes both.

Frank was elected patrol leader. That same week, the patrol had a job cleaning up an old cemetery.

It was Frank's first leadership position, and he wanted it to go right. In his daydream he could see the Scoutmaster praising him for the great cleanup job. So when Saturday morning came, Frank and the patrol went over to the cemetery, and Frank started to get the job done.

He hollered. He yelled. He threatened. He called them names. He worked like a tiger himself. It was a rough day, but the cemetery got cleaned up.

Frank went home sort of proud, sort of mad, and very tired.

"How'd things go, Frank?" the Scoutmaster asked a few days later. "Good."

"No problems?"

"No." Frank wondered what he meant by that.

"Oh! Well, a couple of the boys in your patrol asked me if they could change to another patrol. I thought maybe something had gone wrong...."

And that was how Frank learned that getting the job done isn't all there is to leadership. He had really given the group a hard time, and now they wanted to break up.

Almost anybody with a whip and a mean temper can get a job done. But in doing it, they usually destroy the group. And that's not leadership. The group must go on.

Another new patrol leader called a meeting at his house. Everybody seemed to be hungry when they came. So they got some snacks from the kitchen. Then they tossed a football around. It began to get dark, and one by one they went home. Everybody had fun. But the patrol meeting -- the job -- never started.

One of the following statements is the message of this section. Which one?

- 1. Nice guys finish last.
- 2. Mean guys finish last.
- 3. Leaders get the job done and keep the group going.
- 4. Leaders have a special title or badge that makes others like to follow. We'll take the third one. Will you?

What Affects Leadership?

Leadership is not magic that comes out of a leader's head. It's skill. The leader learns how to get the job done and still keep the group together.

Does this mean that the leader does the same things in every situation? No. Here's why.

Leadership differs with the *leader*, the *group*, and the *situation*.

Leaders -- like other people are all different. No leader can take over another leader's job and do it the same way.

Groups are different, too. A great football coach might have difficulty leading an orchestra. A good sergeant might be a poor Scoutmaster. So when a leader changes groups, he changes the way he leads.

Situations differ, too. The same leader with the same group must change with conditions. A fellow leading a group discussion needs to change his style of leadership when a fire breaks out. As a Scout leader, you probably can't lead the group in the rain the same as you do in the sunshine.

An effective leader, then, must be alert at all times to the reaction of the members of the group; the conditions in which he may find himself; and be aware of his own abilities and reactions.

Leadership Develops

Picture a long scale like a yardstick. On the low end, there are no leadership skills. On the other end, there is a complete set of leadership skills.

Everyone is somewhere between those ends!

Where do you find yourself at this time? Unknowingly, you may be further up the scale than you realize. As a staff member you'll now have the opportunity to find out.

How Will You Know You are Improving?

You learn leadership best by working with groups. That is something like learning swimming best by getting into the water.

Yet you can't keep track of your progress without a guide. You must know and understand what you are trying to learn. This means you have to know what the skills of leadership are.

HOW TO PASS ON INSTRUCTIONS

- 1) Line up your patrol and stand facing them. Do not start talking until you are sure you've got their attention. If necessary, use the scout sign, then stand them at ease or let them squat.
- 2) If you have been given written instructions to pass on, read them out loud to the patrol. Read slowly.
- 3) Keep glancing up in case anyone's attention is wandering. Never allow anyone to peer over your shoulder.
- 4) When you have put all your scouts "in the picture", give each one a definite job to do. If you can hand him his part of the instruction in writing, so much the better.
- 5) When you start working, remember that you are responsible for five or six pairs of hands -not just one. If you become too deeply involved in the actual work yourself, you may
 immobilize yourself as a leader. Keep your own hands in your pockets until you see that
 every other pair of hands in the patrol is busy -- then you can join in. In other words, bring
 your own hands into action LAST.
- 6) When working with the patrol, try to occupy a position that will enable you to keep an eye on the work of the others.

OTHER HELPFUL HINTS

- 1) Never give an order unless you are certain it will be carried out; Then, always check to be sure that it was carried out.
- 2) Never give unnecessary orders.
- 3) Be sure that you know the results that you want.
- 4) Your instructions should be as brief as possible, clear as daylight
- 5) Select the right person for the job.
- 6) Check for understanding.
- 7) Check for progress:
- 8) Either make periodic inspections of the work-in-process or have the person check back with you.

HINTS FOR HANDLING A GROUP

- 1) Don't start talking until you have the attention of the entire group. Just stand up and wait for the chatter to subside. Don't rap for attention. Someone will see you standing there, ready to begin, and will do the shushing for you.
- 2) Talk to the entire group. If you direct your attention exclusively to one or two you are eager to impress, the others will sense they are being ignored and start acting up to gain attention.
- 3) Don't let one person monopolize everyone's time.
- 4) Don't stand for whispering, talking or horseplay in your group. Stop and wait for the manner-less person to quit.
- 5) Don't "scold" -- just keep things so interesting that competition can't develop.
- 6) Never raise your voice to outshout someone who's trying to interrupt you. Keep talking till you've made your point -- but lower your voice. People will automatically strain to hear you and will tune out the loudmouth.
- 7) If things start to get out of hand -- stop -- then ask for cooperation, then go ahead.
- 8) Pause, occasionally, always at the end of a sentence to let your words sink in and to look around at your listeners.
- 9) NEVER allow anyone to stand behind you or peer over your shoulder.

To keep Scouts alert -- ASK QUESTIONS -- do this to keep their attention - not in order to embarrass anyone.

HOW TO CORRECT

- 1) Determine if it really matters.
 - What difference will it make? Is it important to correct him?
 - If not, don't do it; it can easily backfire.
- 2) Criticize in private
 - Frequently a person will admit his error and take helpful correction without hurt feelings -but not if it is done in front of an audience.
- 3) Apologize for him.
 - Make an excuse for him so he can save face.
 - ◆ Let him know that there was a good reason for his doing it the wrong way. For Example:
 - ◆ I've seen Eagle Scouts make the same mistake" I've made the same mistake myself"
 - t's easy to make such a mistake"
 - I should have explained that to you"
- 4) Praise first before criticizing.
 - ♠ (i.e., pat him on the back before kicking him in the pants) "You are usually right about everything but..."
 - "Good campers like you often make such mistakes"
 - "You are so good about other things, what happened here?"
- 5) Focus on the act -- not the person.
 - Not what idiot did this but what thing was done wrong
 - t is a great temptation to point out a person's faults -- don't succumb.
- 6) Be specific about the error.
 - Never be vague... point out exactly what is wrong.
- 7) Point out what should be done to correct the situation
 - ◆ Be specific about what the person can do to better his performance.
- 8) Follow up
 - Stop by later to reassure him -- by your presence -- that you are his friend
 - ◆ Let him know that the incident is closed -- by your SILENCE about the matter
 - Let him have an opportunity to ask questions and show that he is doing it right now
 - ◆ If he is doing the job right, be sure to compliment him.

Scout Advancement Progress Chart

Dotrol							
ralioi.							
Troop G	uide:						
поор С	uiue						
Boy Sc	out (Joining)						
1	Fifth Grade, 11 yrs. old, Arrow of Light						
2	Application						
3	Find a Scout Troop						
4	Repeat the Pledge of Allegiance						
5	Scout sign, salute and handshake						
6	Square Knot						
7	Understand Oath, Law, Motto, and Slogan						
8	Describe the Scout badge						
9	Go through Drugs/abuse booklet with parent						
10	Scoutmaster Conference						
10	Scoulinaster Conterence						
Tender	inot						
1	Properly dressed and equipped for campout						
2	Spend 1 night on campout in tent						
3 4	Assist with cooking						
	Whip and fuse rope Tie two half hitches and taut line hitch						
4a							
4b	Use EDGE to teach square knot						
4c	Explain rules of safe hiking and what to do if you get lost						
5	Demonstrate display, raise, lower, and fold the Flag						
6	Repeat from memory /explain: Oath, Law, Motto, Slogan						
7	Know Patrol Name, yell, describe patrol flag						
8	Explain buddy system						
9	Describe a bully and proper response						
10a :	Record best in (record date here, numbers below):						
1	Push ups / Pull ups						
li 	Sit-ups / Standing Long Jump						
iii	Run or Walk 1/4 mile						
10b	Improve in the activities after 30 days						
11	Identify poisonous plants and tell treatment of exposure						
12a	Demonstrate how to care for someone choking						
12b	Show simple First Aid						
13	Scout Spirit						
14	Scoutmaster Conference						
15	Board of Review						
C	Class						
Second							
1a	Compass, orient map, explain map symbols						
1b	Using a compass and map take 5 mile hike						
2	Discuss Leave No Trace						
3a	Since joining, participate in five activities, not meetings						
3b	Select patrol site, pitch tent, and sleep in it						
3c	Demonstrate care, sharpening, use of woods tools						
3d	Use woods tools to prepare tinder, kindling, and fuel						
3e	Discuss lightweight stoves and cooking fires.						
3f	Demonstrate building a fire, set up lightweight stove.						
3a	On a campout, cook a hot breakfast or lunch.	l	l	l			

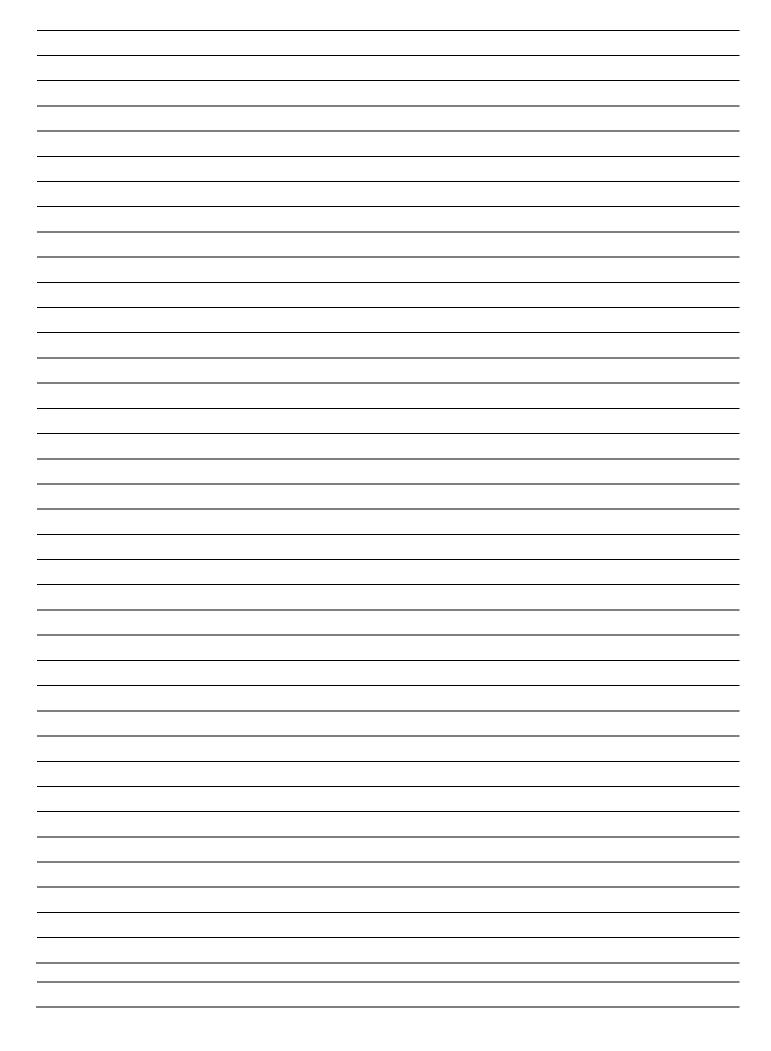
Patrol:					
Troop G	uide:				
4	Participate in a flag ceremony. Explain flag respect				
5	Participate in 1 hour service project				
6	Identify/show evidence of 10 animals				
7a	Show what to do for 'Hurry Cases'				
7b	Prepare a personal first aid kit				
7c	Demonstrate advanced First Aid				
8a	Tell precautions for a safe swim.				
8b	Demonstrate swimming ability.				
	Demonstrate water rescue methods.				
8c					
9a	Participate in program on dangers of drugs				
9b	Explain three R's of personal safety.				
10	Earn and save money				
11	Scout Spirit				
12	Scoutmaster Conference				
13	Board of Review				
First Cla	· · · · · · · · · · · · · · · · · · ·				
1	Demonstrate finding directions without a compass				
2	Complete orienteering course with measurements				
3	Participated in 10 activities since joining				
4a	Plan patrol menu for breakfast, lunch, dinner.				
4b	Make food list				
4c	Tell gear needed to prepare meals				
4d	Tell food and garbage handling procedures				
4e	Lead patrol in preparing meals from 4a				
5	Visit and discuss citizenship with community leader				
6	Identify/show evidence of 10 native plants				
7a	Discuss use of lashings. Demonstrate Hitches / Lashings				
7a 7b					
	Camp gadget using lashings				
8a	Bowline and its use in rescues				
8b	Bandages head, upper arm, collar bone, sprained ankle				
8c	Transport a victim				
8d	Tell five signs of hear attack and explain CPR				
9a	Tell precautions for safe trip afloat				
9b	Pass BSA swimmer test				
9c	With helper and victim, show line rescue				
10	Tell a boy about Boy Scouts				
11	Three things not to do on Internet. Describe cyber-bully				
12	Scout Spirit				
13	Scoutmaster Conference				
14	Board of Review				

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NOTES







BLANK MASTER FORMS

These are samples only. If you run out, do not use these forms but make copies.

Patrol Leader's PLC Report Patrol Leader Council Notes Campout Menu Planner Camp Food Shopping List Patrol Duty Roster Post Campout Critique

Patrol Leader's PLC Report

Patrol Leader
Think: What's the status of your patrol?
Did your patrol do any Patrol activities outside the regular Troop Meeting? If so, what?
Are most of the people in your patrol attending most of the troop meetings?
For those that are missing meetings, have you asked why they are missing?
Does anyone in your patrol have any suggestions they'd like to see for upcoming Troop Meetings, Campouts, Outings, Service Projects, or Activities?
Campodio, Calingo, Convicto i rojecto, ci ricaviaco.

Patrol Leader Council Notes

atroi:	Montn:	, 2013
se this form to organize your note taking durin sing item numbers matching item numbers in	g the PLC. Continue your notes or eft column if needed.	ı a separate paper
Patrol Reports:		
Quartermaster Report		
Old Business		
Old Business		
Big Event:		
Date:Location:	Activity:	
Considitation to bring.		
Special items to bring:		
Troop Meetings:	Theme:	
D-4	a ta balana	
Date:Duty: Special iten	s to bring:	

Manthh			
wontniy	calendar items and	upcoming special activities:	
a Date:	Δ ctivity:		
a. Date.	Activity.		
b. Date:	Activity:		
Special I	Notices:		
New Bus	siness:		
Scoutma	ster Notes:		
Other No	otes:		

Campout Menu Planner

Patrol:				Date:	
Saturday Breakfast	Drink				
	Entrée				
	Side Dish				
Saturday Lunch	Drink				
	Entrée				
Saturday Snack	Drink				
Saturday Dinner	Drink				
	Entrée				
	Side Dish #1				
	Side Dish #2				
	Dessert				
Sunday Breakfast	Drink				
	Entrée				
	Side Dish				
Saturday Breakfast	Saturday Lun	ıch	Saturday Dinner	Sunday Breakfast	Patrol Box Staples

Camp Food Shopping List

DAIRY	DRY GOODS	PAPER PRODUCTS
Eggs	Cereal	Facial Tissue
Milk	Oatmeal	Napkins
Butter	Cookies	Paper Towels
Margarine	Crackers	Aluminum Foil
Sour Cream	Pasta/Noodles	Plastic Wrap
Yogurt	Beans	Lunch Bags
	Lentils	Sandwich Bags
Cheeses:	Rice	Garbage Bags
Cream Cheese	Bread Crumbs	Other
Parmesan	Flour	
Other	Sugar	CONDIMENTS
	Cake Mix	Oil
MEAT, FISH & POULTRY	Pancake Mix	Vinegar
Bacon	Potato Chips	Ketchup
Sausage	Totallo Onips	Mayonnaise
Deli Meat	Other	Mustard
Hot Dogs	Other	Olives
Chicken	BREADS	Pickles
Turkey	Bagels	Relish
Beef	D I	Salsa
Pork	Buns	Salad Dressing
Ham	English Muffins	
Other		
	Rolls Other	Honey
FRUIT	Otilei	Jelly/Jam Peanut Butter
Apples	BEVERAGES	Syrup
Bananas	Fruit Juice	Other
Berries	Mineral Water	
Grapes		
Melon	CANNED GOODS	
Oranges	Applesauce	
Pears	Fruit	
Other	Chili	
	Soup	
VEGETABLES	Spaghetti Sauce	
Lettuce	Tuna	
Onions	Vegetables	
Peppers	Ketchup	
Potatoes	Other	
Tomatoes		
Other		

Patrol Duty Roster

Patrol Name:	
Dates:	

	Head Cook	Assistant Cook	Meal Cleanup #1	Meal Cleanup #2	Fire Buckets/ Water	Site Cleanup
Friday Night					ALL	ALL
Saturday Breakfast						
Saturday Lunch						
Saturday Dinner						
Sunday Breakfast					ALL	ALL
Patrol Lead	der					
Patrol Qua	rtermaster					

Job Descriptions:

Cook: Primary cook in charge of preparing meals. Request help as needed.

Assistant Cook: Assist cook as requested, prepare pot of water for dish washing, supervise meal cleanup.

Water: Get water for drinking and water for washing dishes

Meal Cleanup: Clean table, wash, dry, and put clean dishes away.

Site Cleanup: Police patrol campsite after each meal. Help with putting camp kitchen in order.

Fire Buckets: Fill fire buckets (2/tent including leaders) on Friday. Empty, dry, return to trailer on Sunday.

Quartermaster: Note any equipment missing or damaged. Inspect tents prior to packing.

OTHER DUTIES	NAME

Post Campout Critique LOCATION: CAMPOUT DATE: CAMPOUT ASSISTANT SCOUTMASTER: SUBMITTED TO TROOP COMMITTEE ON: _____ **PLANNED ITENERARY:** WHAT WAS GOOD ABOUT THIS CAMPOUT? What Can We Improve Upon:

Submitted by _______, Campout ASM Other Adult Leaders were: